



# Software Reuse and Reusability based on Requirements: Product Lines, Cases and Feature- Similarity Models

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## Structure

- Introduction
- Part 1: Motivation for Retrieving Similar Products in Software Product Lines
- Part 2: Feature Model Based Development
- Part 3: Case-Based Reasoning
- Part 4: Similarity Matching in Software Product Line Development
- Summary and Conclusion

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# Part 1

- Motivation for Retrieving Similar Products in Software Product Lines

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## What Products to Build ?

Mission → Product Portfolio

Product Management

Industry Forecasts

Competitive Intelligence

Technology Advances

Customer Feedback

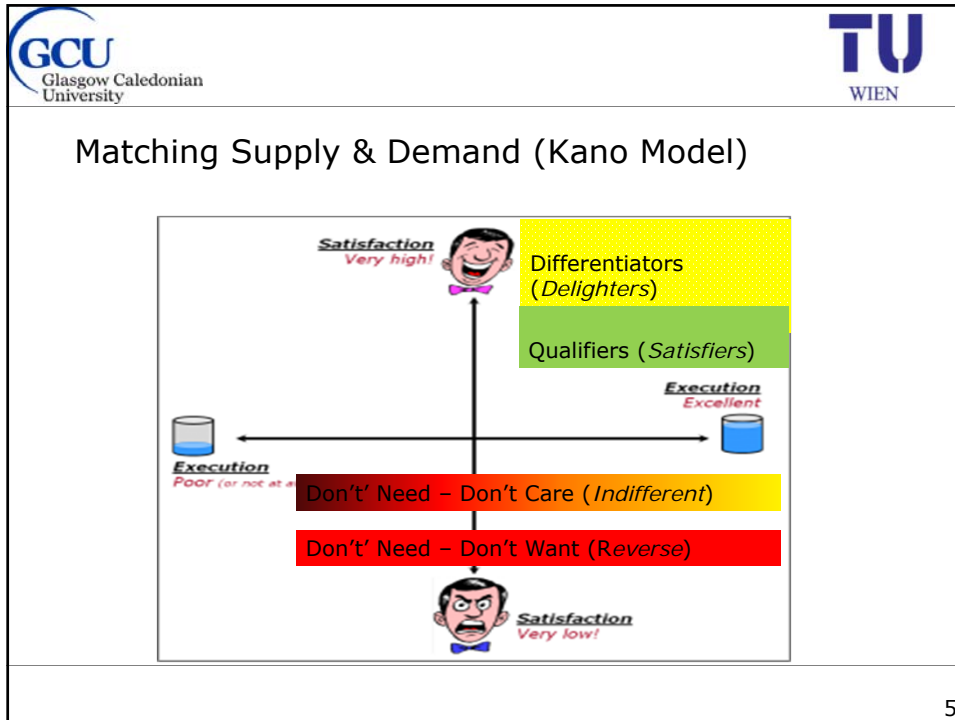
Roadmap & Priorities

Pricing Product Marketing Collateral Etc....

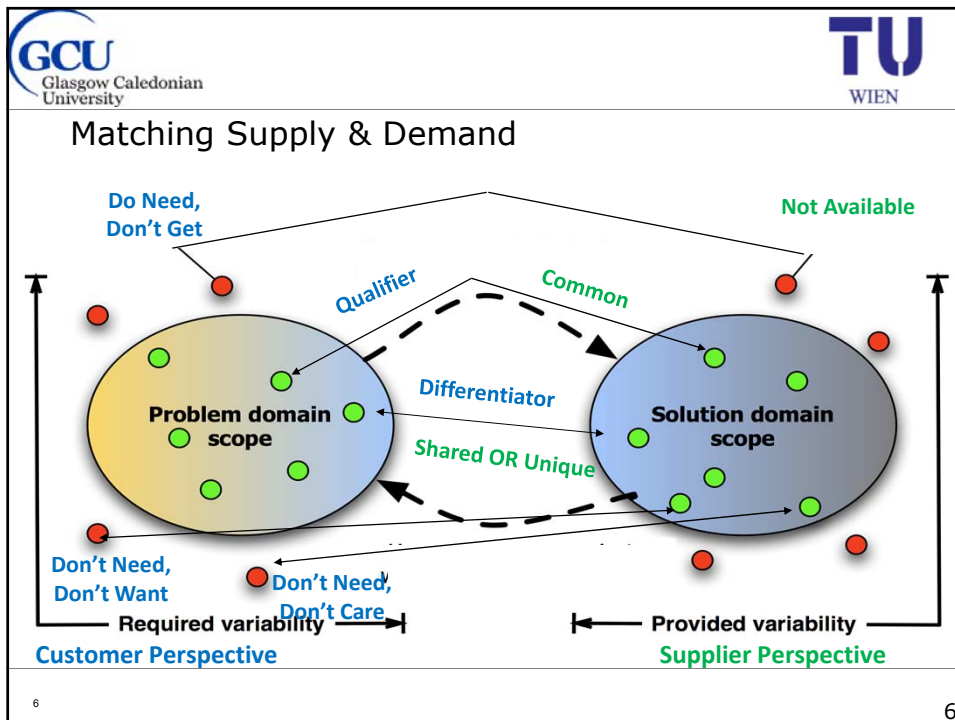
Product Performance

Sales & Marketing Channels

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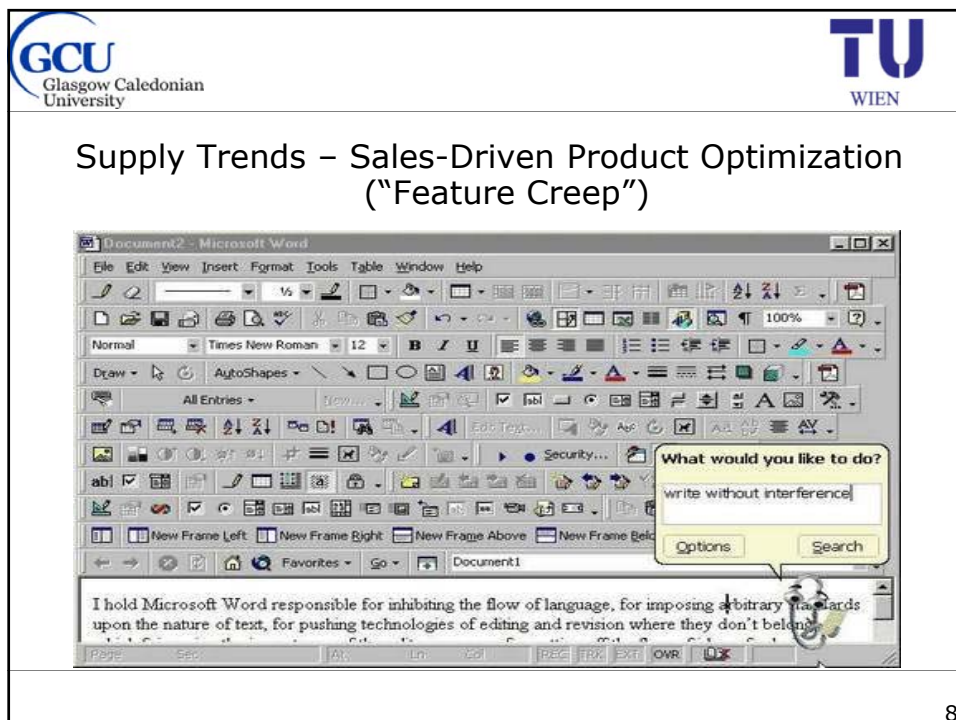
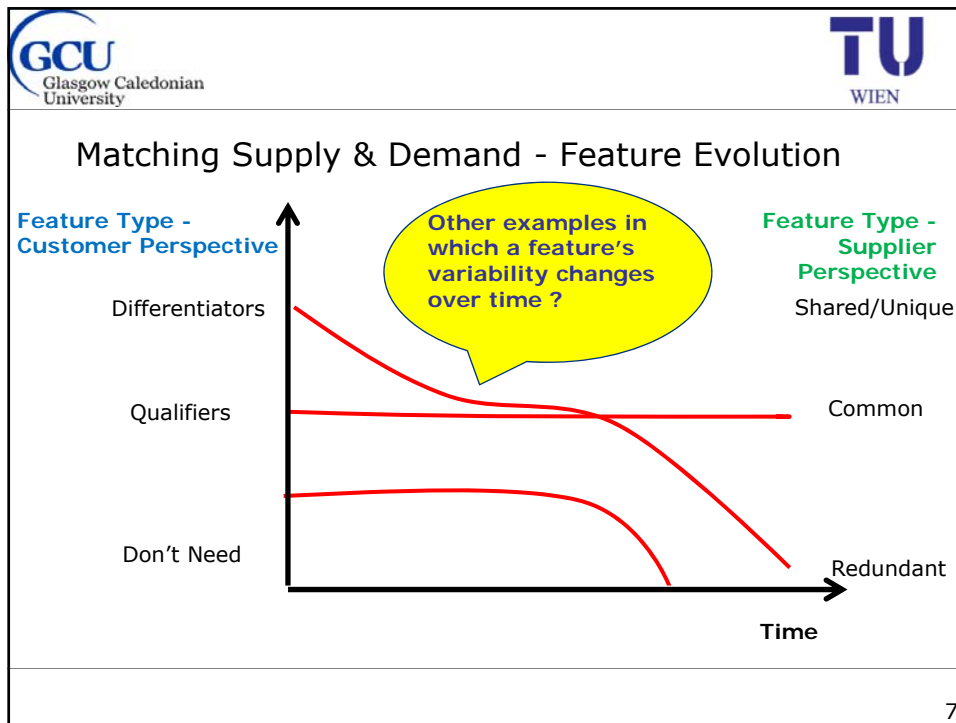



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### Domain Platform Stretching

- Boeing 737 divided into 3 platforms:
- Initial (100,200)
- Classic (300,400,500)
- NextGen (600,700,800,900)
  
- Boeing 777 also been designed to be stretched



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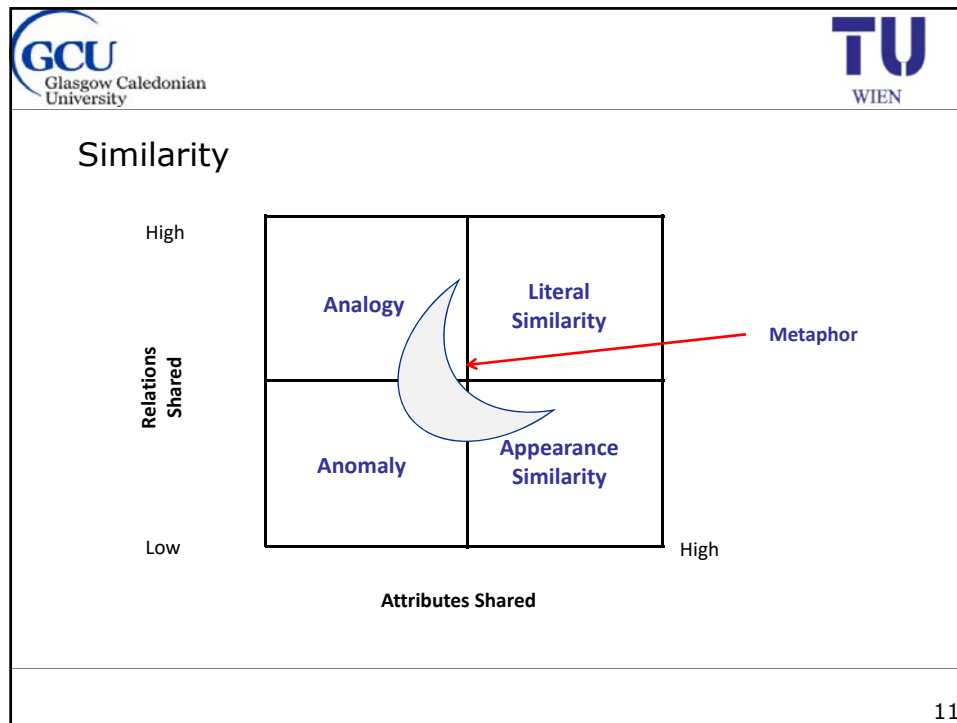




### Motivation - Similarity



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### The Need for Similarity Support

- Compare existing products against partial target specification
- Compare similar features in different products
- Compare customer's perspective against supplier's perspectives
- Create a new product from ideas in other products

■ What methods do we have ?

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## Part 2

- Feature Model Based Development

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### Supply Trends - Product Lines

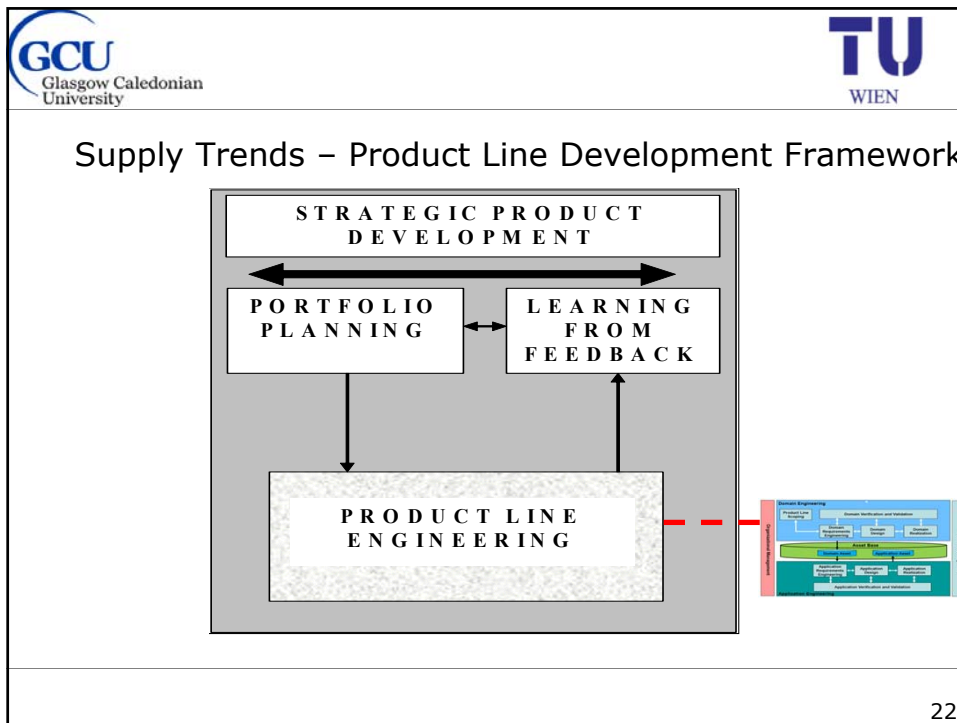
Cost

Total Cost without Product Line

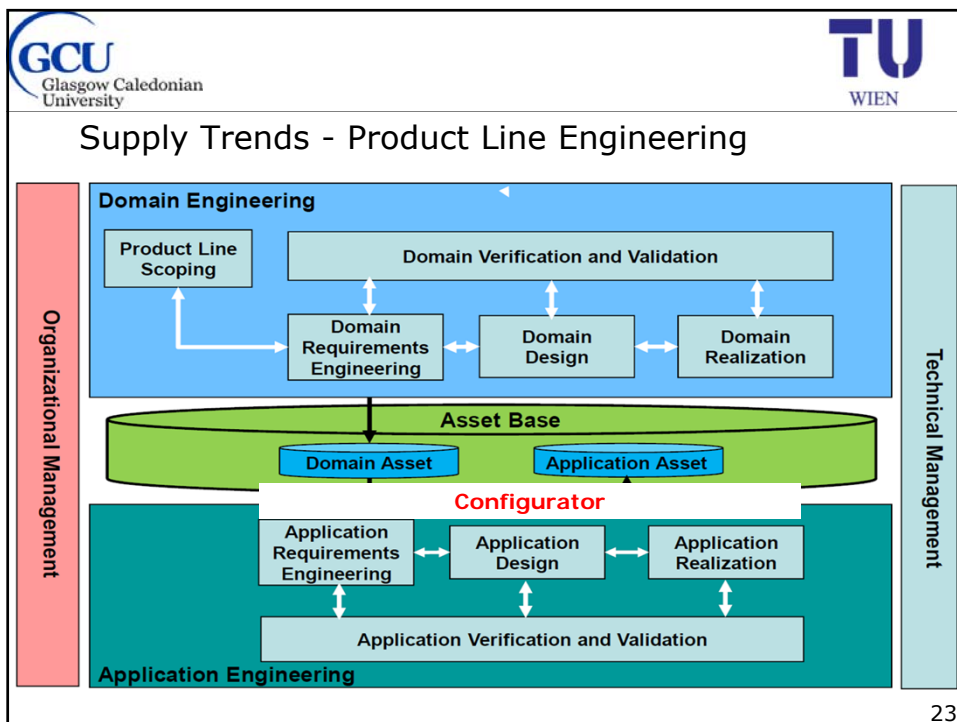
Cost of Product Line

#1 #2 #3 #4 Project

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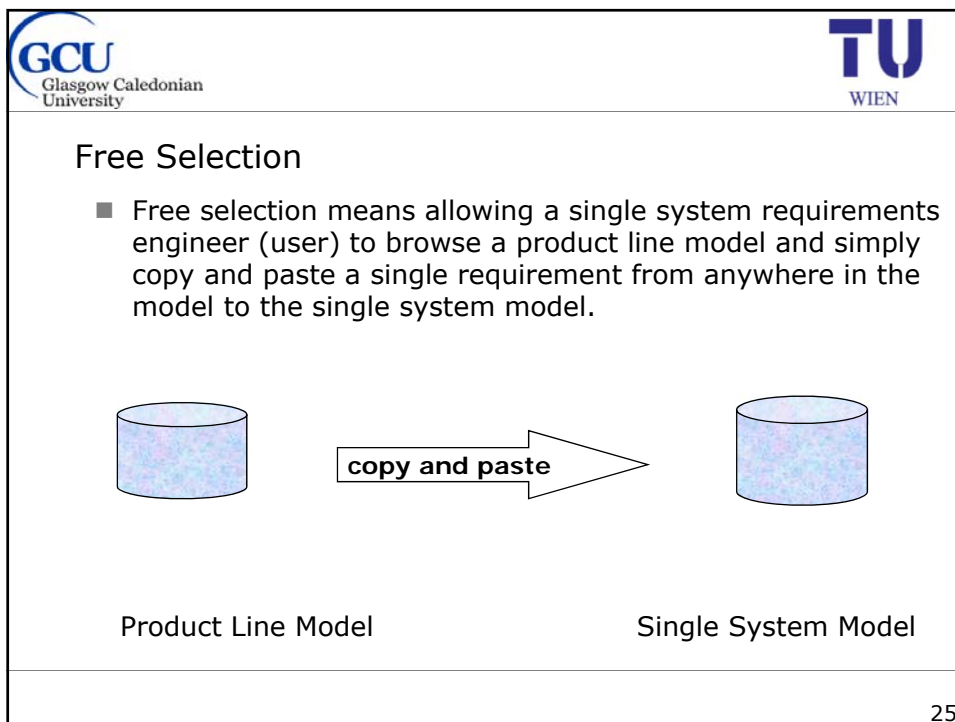
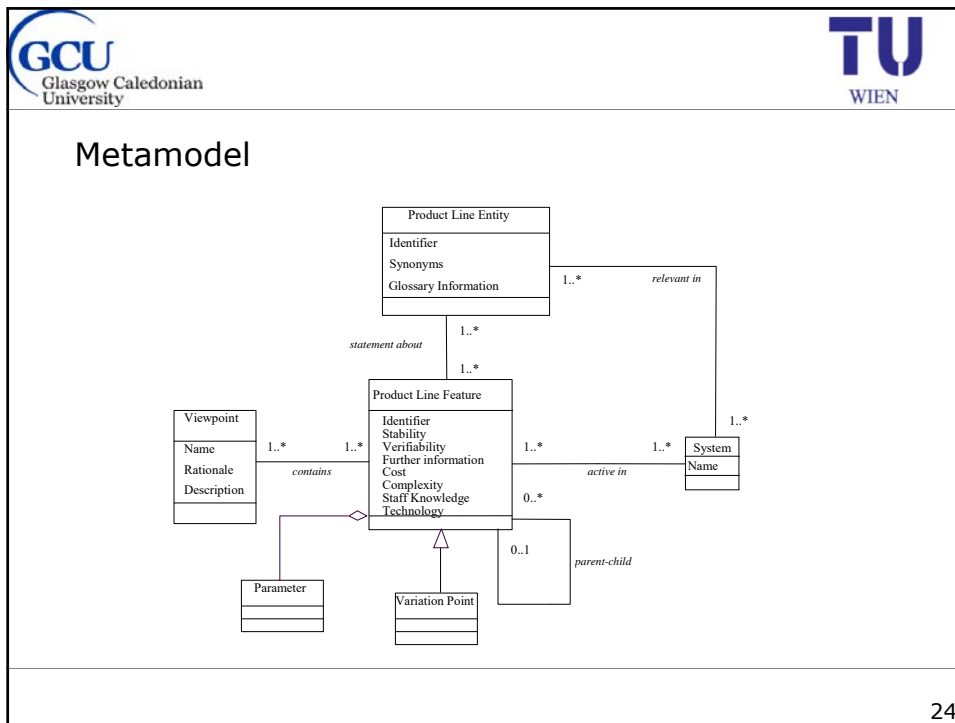



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## Problems of Free Selection

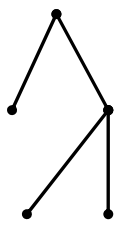
- Selecting a single requirement is often not sufficient.
- Random choice can mean illegal choice
  - e.g. 2 mutually exclusive requirements
  - e.g. not choosing generic requirement.
- Untenable number of choices.
- BUT engineers like freedom of choice!!!

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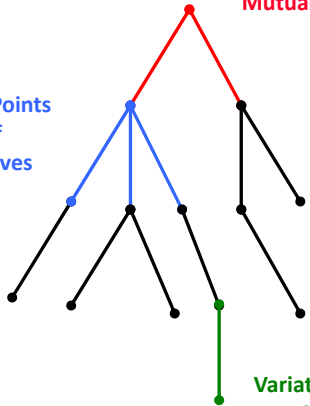




## Constraint-Based Selection



Common Points

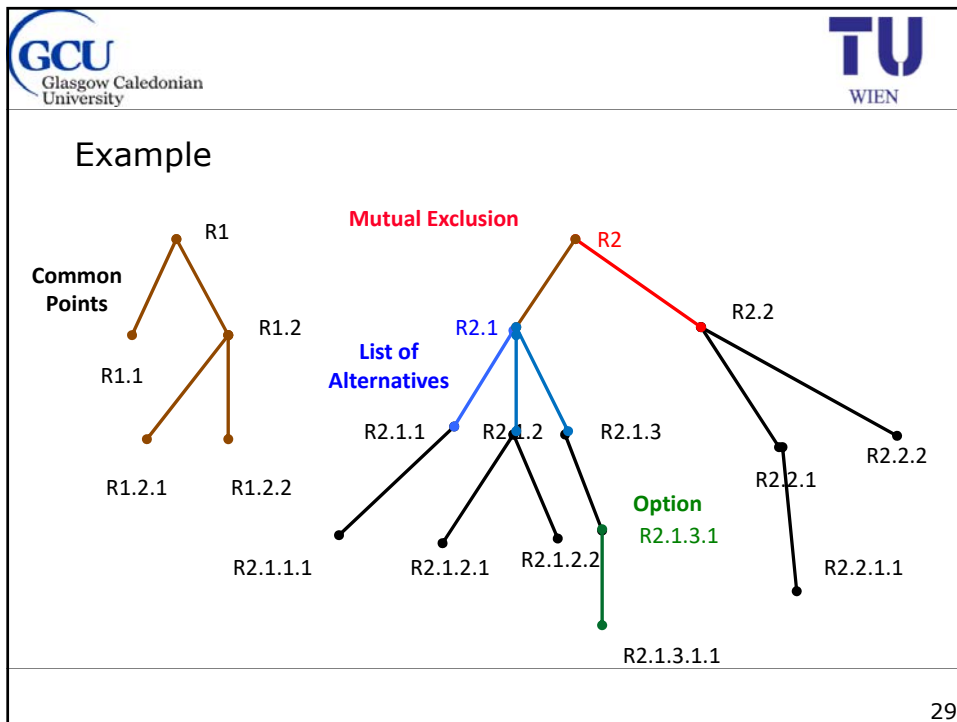
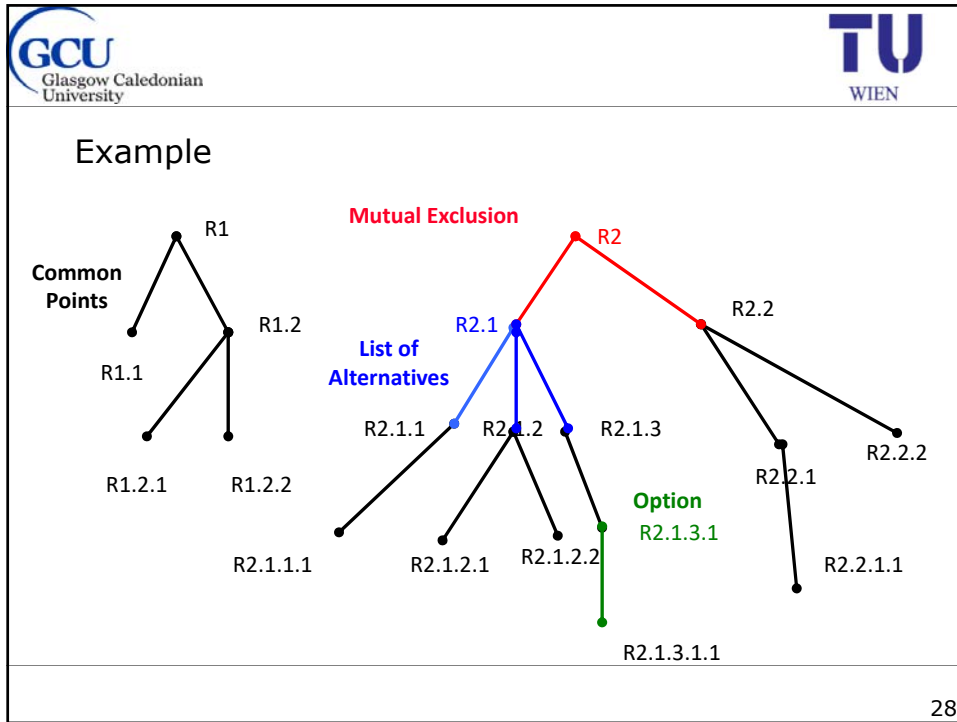


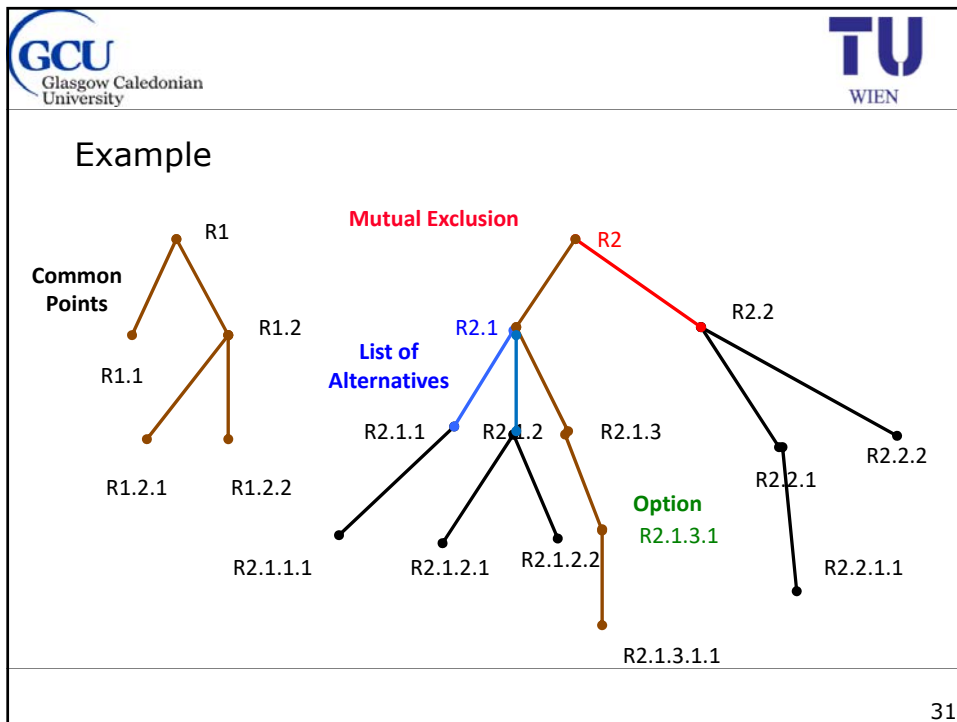
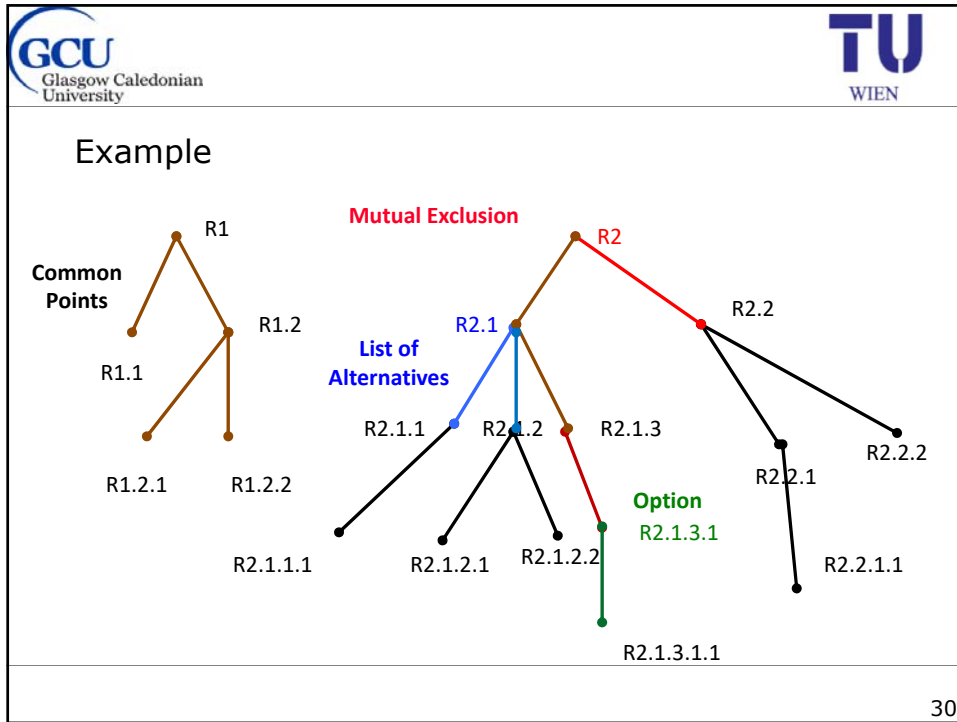
Variation Points  
List of  
Alternatives


Variation Points  
Mutual Exclusion


Variation Points  
Option

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## Product Line Model using Formal Representations

- For a product line model P of product line requirements a logical expression can be defined as  

$$E(P) = \{T_1 \wedge T_2 \wedge \dots \wedge T_n \mid \{T_i = a_{i1} \mathcal{R}_{i1} a_{i2} \mathcal{R}_{i2} a_{i3} \mathcal{R}_{i3} \dots \mathcal{R}_{i(n-1)} a_{in}; a_{ij} = s(r_{ij})\}$$
  - where  $r_{ij}$  must be a directly reusable requirement or Variation Point;
  - and  $\mathcal{R}_{ij} \in \{\mathcal{R}_{common}, \mathcal{R}_{mutex}, \mathcal{R}_{list\_alts}, \mathcal{R}_{option}\}$

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## Mobile Phone Example

**Common:**  
There shall be an address book facility

- Add to address book
- Search address book
- Delete from address book

**Mutual Exclusion:**  
The mobile phone shall have a display

- Black and White
- Colour

**List of Alternatives:**  
There shall be the facility to make a phone call by:

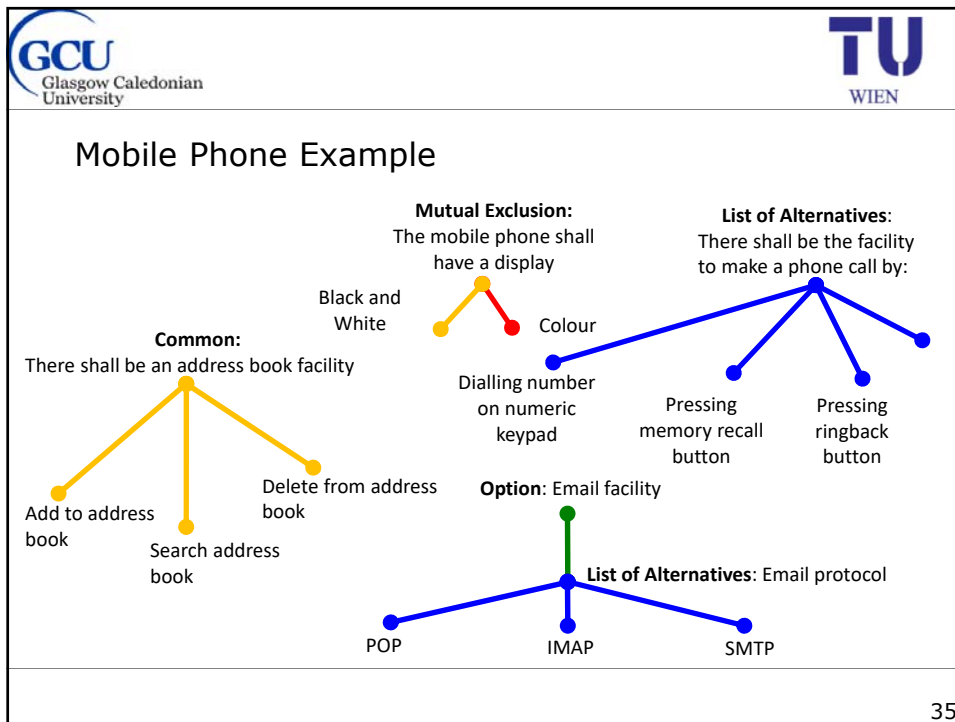
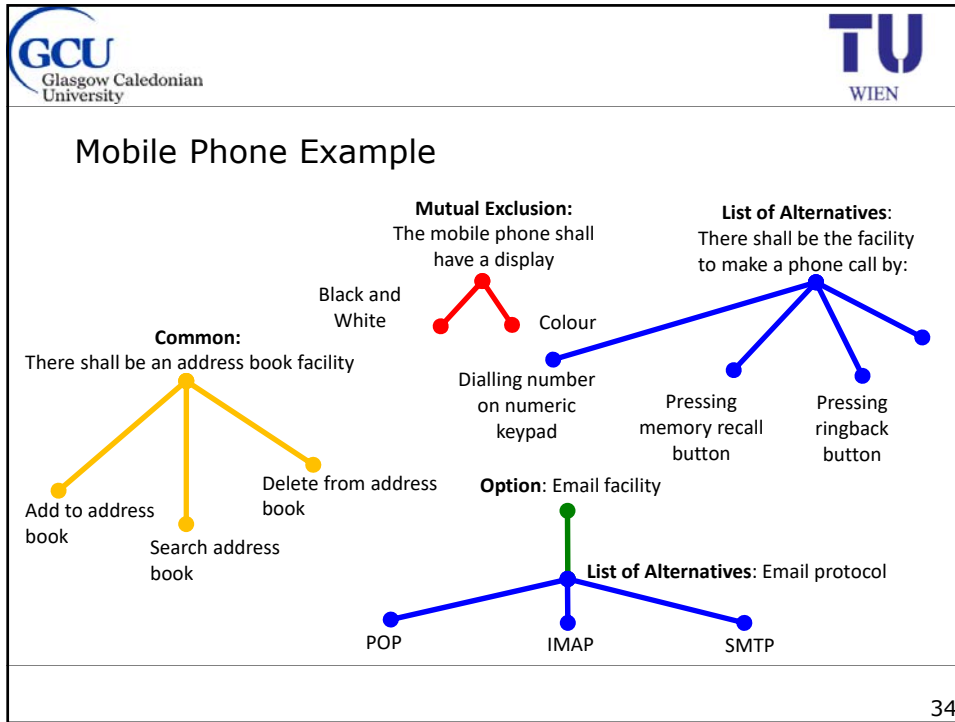
- Dialling number on numeric keypad
- Pressing memory recall button
- Pressing ringback button

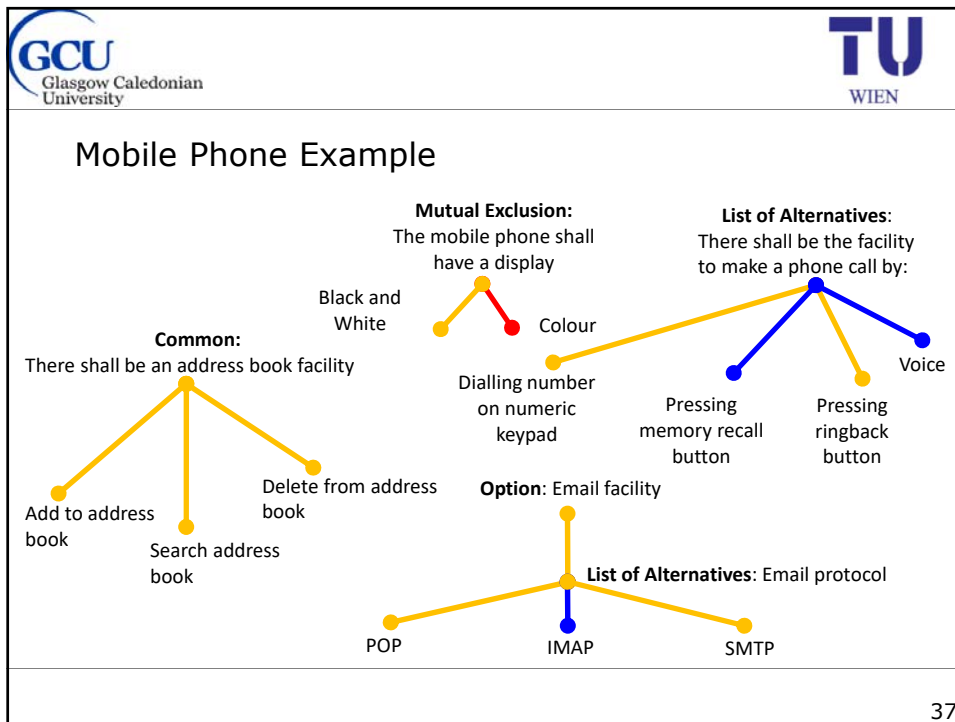
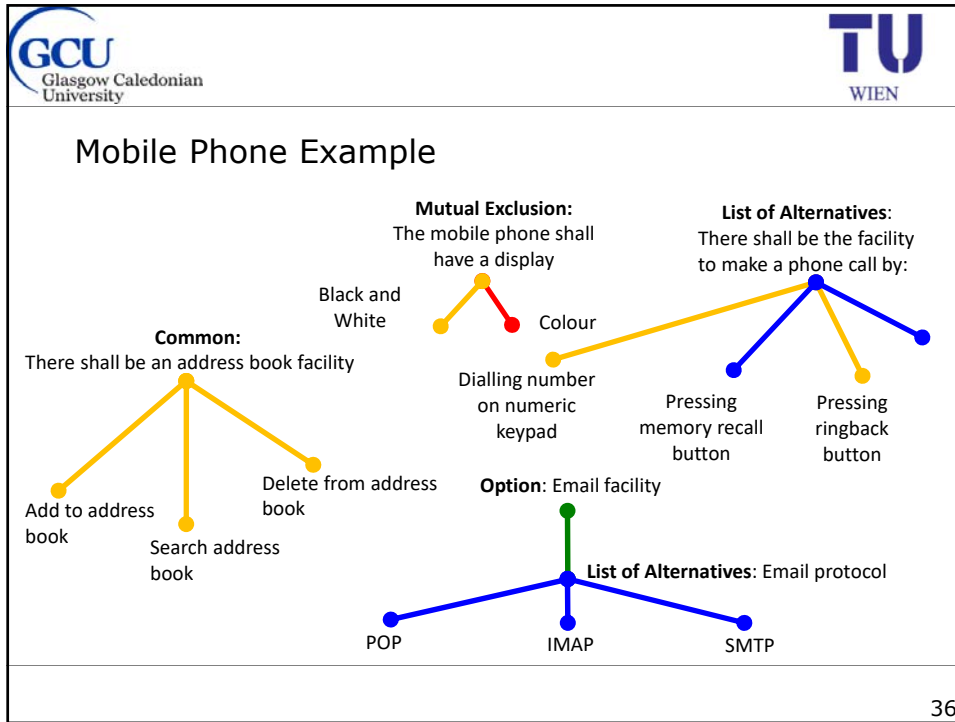
**Option: Email facility**



**List of Alternatives: Email protocol**

- POP
- IMAP
- SMTP

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## Product Line Model using Formal Representations

- For a product line model P of product line requirements a logical expression can be defined as  
 $E(P) = \{T_1 \wedge T_2 \wedge \dots \wedge T_n \mid \{T_i = a_{i1} \mathcal{R}_{i1} a_{i2} \mathcal{R}_{i2} a_{i3} \mathcal{R}_{i3} \dots \mathcal{R}_{i(n-1)} a_{in}; a_{ij} = s(r_{ij})\}$ 
  - where  $r_{ij}$  must be a directly reusable requirement or Variation Point;
  - and  $\mathcal{R}_{ij} \in \{\mathcal{R}_{common}, \mathcal{R}_{mutex}, \mathcal{R}_{list\_alts}, \mathcal{R}_{option}\}$

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## Mobile Phone Example – Valid Selection

Propositional Logic Expression Evaluates to **TRUE** or **FALSE** depending on selections made.

New Product =  $T_1 \wedge T_2 \wedge T_3 \wedge T_4$

$((\text{AddressBook} \wedge (\text{Add} \wedge \text{Search} \wedge \text{Delete})) \wedge \dots \dots \dots (T_1)$   
 $(\text{Display} \wedge (\text{B\&W} \oplus \text{Colour})) \wedge \dots \dots \dots (T_2)$   
 $(\text{CallTypes} \wedge (\text{Keypad} \vee \text{Memory} \vee \text{Ringback} \vee \text{Voice})) \wedge \dots \dots \dots (T_3)$   
 $(\text{Email} \leftrightarrow (\text{EmailProtocol} \wedge (\text{POP} \vee \text{IMAP} \vee \text{SMTP}))) \dots \dots \dots (T_4)$



i.e.

$((\text{TRUE} \wedge (\text{TRUE} \wedge \text{TRUE} \wedge \text{TRUE})) \wedge \dots \dots \dots (T_1)$   
 $(\text{TRUE} \wedge (\text{TRUE} \oplus \text{FALSE})) \wedge \dots \dots \dots (T_2)$   
 $(\text{TRUE} \wedge (\text{TRUE} \vee \text{FALSE} \vee \text{TRUE} \vee \text{FALSE})) \wedge \dots \dots \dots (T_3)$   
 $(\text{TRUE} \leftrightarrow (\text{TRUE} \wedge (\text{TRUE} \vee \text{FALSE} \vee \text{TRUE}))) \dots \dots \dots (T_4)$

which evaluates to **TRUE**

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### Mobile Phone Example – Invalid Selection


New Product =  $T_1 \wedge T_2 \wedge T_3 \wedge T_4$

((AddressBook  $\wedge$  (Add  $\wedge$  Search  $\wedge$  Delete))  $\wedge$  .....(T<sub>1</sub>)  
 (Display  $\wedge$  (B&W  $\oplus$  Colour))  $\wedge$  .....(T<sub>2</sub>)  
 (CallTypes  $\wedge$  (Keypad  $\vee$  Memory  $\vee$  Ringback  $\vee$  Voice)  $\wedge$  .....(T<sub>3</sub>)  
 (Email  $\leftrightarrow$  (EmailProtocol  $\wedge$  (POP  $\vee$  IMAP  $\vee$  SMTP))).....(T<sub>4</sub>)



i.e.

((TRUE  $\wedge$  (TRUE  $\wedge$  TRUE  $\wedge$  FALSE))  $\wedge$  .....(T<sub>1</sub>)  
 (TRUE  $\wedge$  (TRUE  $\oplus$  FALSE))  $\wedge$  .....(T<sub>2</sub>)  
 (TRUE  $\wedge$  (TRUE  $\vee$  FALSE  $\vee$  TRUE  $\vee$  FALSE))  $\wedge$  .....(T<sub>3</sub>)  
 (TRUE  $\leftrightarrow$  (TRUE  $\wedge$  (TRUE  $\vee$  FALSE  $\vee$  TRUE))).....(T<sub>4</sub>)

which evaluates to **FALSE** because T<sub>1</sub> is **FALSE**





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### Variation Point-Based Selection

- Use tree structure and Variation Points to direct requirements selection.
- Start at one of the roots.
- Traverse depth first.
- Ask user to make a choice at each Variation Point.
- Common requirements are automatically selected if their parents are already selected or if they are a root node.

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## Automated Feature Model Analysis

- Does the configured product satisfy the feature model constraints ?
- How many product configurations (if any) satisfy these constraints ?
- How many products satisfy a given set of features ?
- Any anomalies in the feature model e.g. contradictions, redundancy ?
- To what degree (expressed as a numeric value) has a feature model variable or common features.

Feature models (regardless of notation) not suited to compare similarity.


Benavides, D., Segura, S., Ruiz-Cortes, A., 2010 Automated Analysis of Feature Models 20 years Later: A Literature Review. *Information Systems*, 35(6):615–636. 43




## Part 3

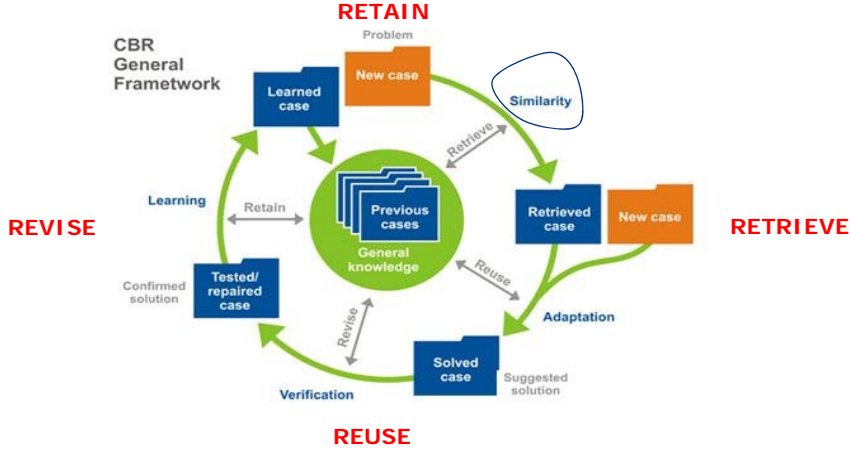
- Case-Based Reasoning

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### Case-Based Reasoning




The diagram illustrates the CBR General Framework as a continuous cycle around a central 'General knowledge' hub. The cycle consists of four main stages: **RETAIN** (Problem, New case), **RETRIEVE** (Retrieved case, New case), **REUSE** (Solved case, Suggested solution), and **REVISE** (Tested/ repaired case, Confirmed solution). The process involves 'Retrieval' based on 'Similarity', 'Adaptation' of the retrieved case, 'Verification' of the suggested solution, and 'Learning' from the confirmed solution to update the 'General knowledge' with 'Previous cases'.

Case-Based Reasoning: Foundational Issues, Methodological Variations, and System Approaches, A Aamodt, E Plaza, AI Communications, Vol. 7 Nr. 1, March 1994, pp 39-59

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### CBR Characteristics

| Task            | Issues  |
|-----------------|---|
| <b>RETAIN</b>   | Concrete cases or Generalised cases;<br>Central knowledge units or distributed units<br>Indexed or flat or hierarchical<br>General and/or domain specific ontologies<br>Rich information beyond feature vectors               |
| <b>RETRIEVE</b> | Use 1 or more similarity metrics e.g. K nearest Neighbour<br>Guided or not by deep model of general knowledge<br>Sequentially or in parallel  |
| <b>REUSE</b>    | Facilities to use directly or modified retrieved case   |
| <b>REVISE</b>   | Editing facilities to create a new "solved" case<br>(i) the end user does it OR<br>(ii) automated procedure: risk is that system makes poor judgement, yet it is added to the case-base which becomes progressively degraded. |

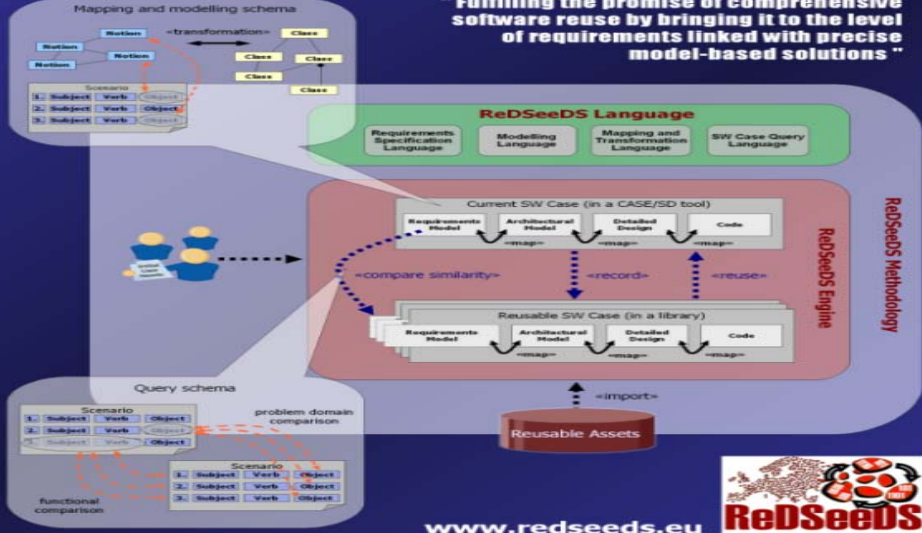
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## CBR Example: ReDSeeDS



" Fulfilling the promise of comprehensive software reuse by bringing it to the level of requirements linked with precise model-based solutions "




The diagram illustrates the RedSeeDS methodology. It shows a flow from 'Reusable Assets' (a database) through a 'RedSeeDS Engine' to a 'Current SW Case (in a CASE/SD tool)'. The engine performs 'compare similarity' between the current case and reusable cases. The RedSeeDS Language includes: Requirements Specification Language, Modeling Language, Mapping and Transformation Language, and SW Case Query Language. The methodology involves 'import', 'record', and 'reuse' operations. The current case is composed of Requirements Model, Architectural Model, Detailed Design, and Code, which are mapped from reusable cases. The reusable cases also follow this structure. The diagram also shows 'Mapping and modelling schema' and 'Query schema' with 'functional comparison' and 'problem domain comparison'.


www.redseeds.eu 

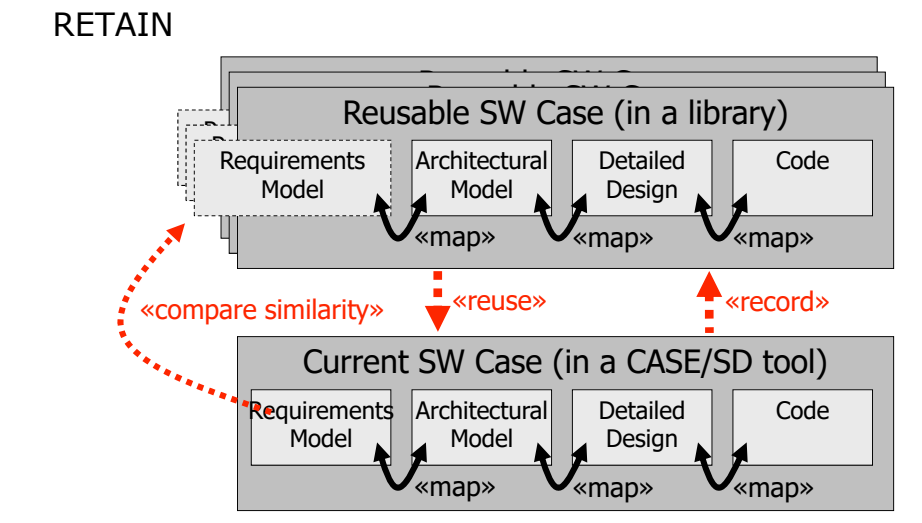
Version 0.7.0 released June 2016: Infovide S.A., Warsaw University of Technology (PL), HITeC e.V., University of Koblenz-Landau, Fraunhofer - Gesellschaft (Institute for Experimental Software Engineering), PRO DV Software AG (G), Institute of Mathematics and Computer Science, University of Latvia (LV), Vienna University of Technology (AU), Algoritmu sistemas,UAB (LT).

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## RETAIN







The RETAIN diagram shows the interaction between a 'Reusable SW Case (in a library)' and a 'Current SW Case (in a CASE/SD tool)'. Both cases are composed of four stages: Requirements Model, Architectural Model, Detailed Design, and Code. The stages are connected by '«map»' arrows. A red dashed arrow labeled '«compare similarity»' points from the Current SW Case to the Reusable SW Case. A red dashed arrow labeled '«reuse»' points from the Reusable SW Case to the Current SW Case. A red dashed arrow labeled '«record»' points from the Current SW Case back to the Reusable SW Case.

Similarity-Driven Reuse, Bildhauer, D., Horn, T., Ebert, J., CSVM'09 17 May 2009

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## RETAIN

\*Make reservation ☰

Name:

precondition: User has logged in

1. **System asks to confirm reservation** system ▾

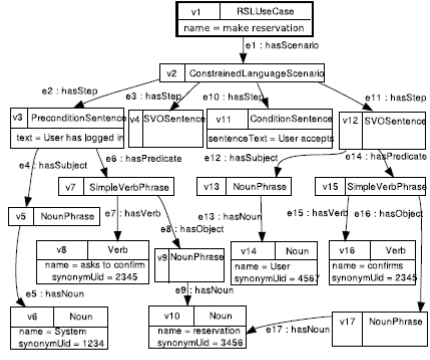
=>cond: User accepts

2. **User confirms reservation** user ▾



final: success

postcondition: Reservation is made

**Figure 1. Sample scenario written in RSL**



**Figure 2. Graph for the sample scenario**

## RETAIN

Requirements specification

#1

4. Customer chooses time from time schedule.

#2

Client

#3

1. Client needs to register for reservation.  
2. System checks availability of reservation.  
3. Client chooses time schedule.  
4. System shows reservation details.  
5. Client chooses reservation date.  
6. Client cancels request for reservation.

Domain specification

#1

Customer

#2

Client

#3

Client

Global terminology

Client

Client

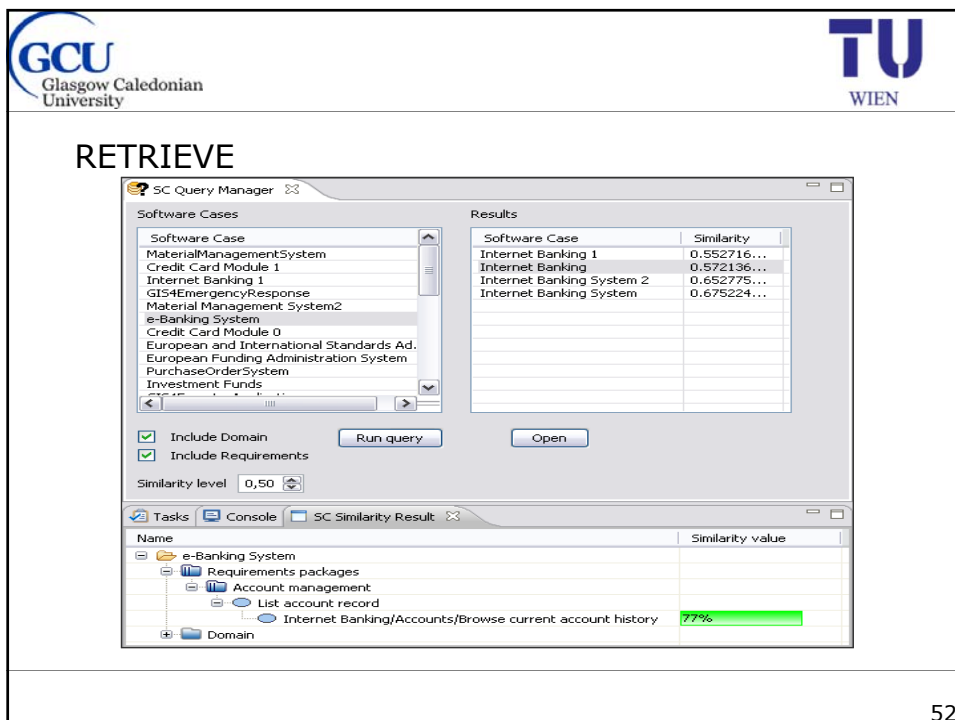
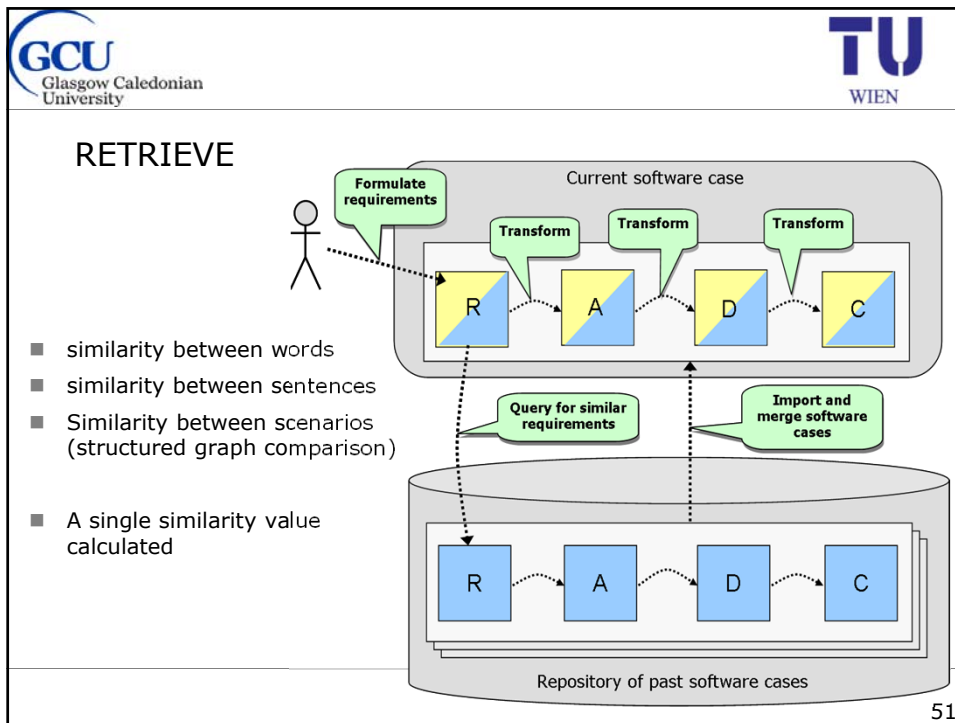
Customer



WordNet

Client: a person who seeks the advice of a lawyer

Client, Customer: someone who pays for goods or services

<https://wordnet.princeton.edu/>





## REUSE & REVISE

- Select one of the better rated software cases.
- Import it to currently developed software case.
- May include design and implementation artefacts, but also requirements and domain descriptions.
- Merge reused case with currently developed one.

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## CBR Summary Characteristics

| Task            | Issues  |
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| <b>RETAIN</b>   | Concrete cases or Generalised cases;<br>Central knowledge units or distributed units<br>Indexed or flat or hierarchical<br>General and/or domain specific ontologies<br>Rich information beyond feature vectors               |
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## Part 4

- Similarity Matching in Software Product Line Development

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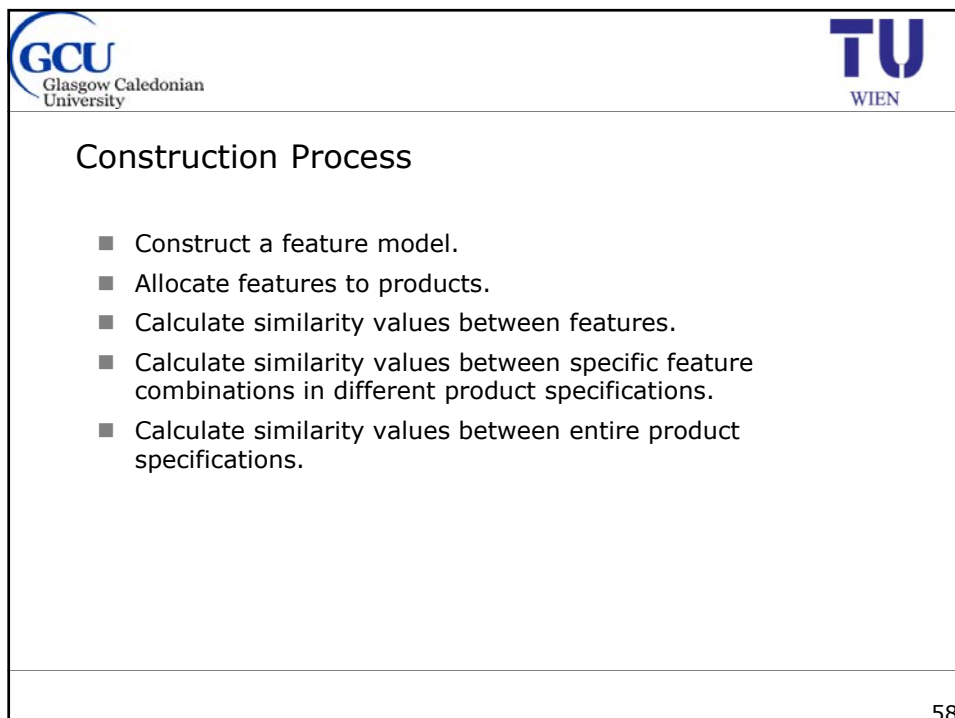
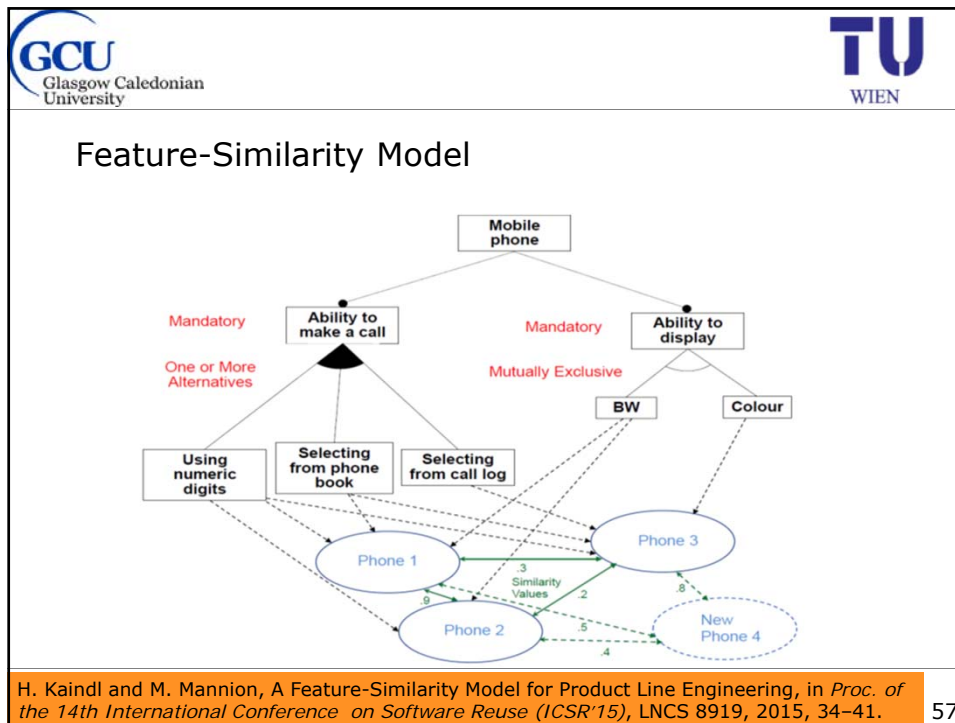





### Software Product Line Engineering v Case-Based Reasoning

|                                     | Feature Modelling   | Case-based Reasoning  |
|-------------------------------------|---|---|
| <b>Model Structure Construction</b> | Complex   | Straightforward in principle; But structural considerations can enhance search  |
| <b>Model Content</b>                | Detailed, Precise   | Good-enough; supported by vocabularies<br>Watch for poor old cases              |
| <b>Product Derivation</b>           | Constrained automated derivation      facilitated product | Similar cases automatically retrieved.<br>Monitor search performance & accuracy |
| <b>Costs of making reusable</b>     | Substantial   | Small but Adaptation Knowledge needed   |
| <b>Benefits for reuse</b>           | Facilitates automated product derivation                  | Facilitates finding similar cases for reuse                                     |

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### Exercise - Similarity in RE

| Task                    | Focus   | Value of Similarity Matching ? |
|-------------------------|---|--------------------------------|
| Product Line Scoping    | Identify features that:<br>- distinguish the product line<br>- are important for target market<br>- Mark product line boundary. | ?                              |
| Domain Engineering      | Specify the common and variable domain requirements of agreed product line  | ?                              |
| Application Engineering | Generate or specify application specific requirements   | ?                              |



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### Similarity in RE

| Task                    | Focus   | Purpose of Similarity Matching   |
|-------------------------|---|--|
| Product Line Scoping    | Identify features that:<br>- distinguish the product line<br>- are important for target market<br>- Mark product line boundary. | Should product be in PL or not ?<br>If so, where to position it ?                                    |
| Domain Engineering      | Specify the common and variable domain requirements   | Reduce model updates if similar requirements exist<br>Evaluate platforms before merger or separation |
| Application Engineering | Specify application specific requirements   | Compare proposed product with existing products  |

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■ Summary & Conclusion

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Motivation for Similarity

- Customers want to personalise
- Suppliers
  - want to be distinctive
  - want to be more efficient
- Match supply and demand

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## Research Challenges

- How can similarity matching be factored into existing process models for Product Line Scoping, Domain Engineering, and Application Engineering ?
- When to compute a similarity between two products: at product definition or on demand
- What are the thresholds for "similar" and for "different"?
- What are the thresholds for analogy anomaly ?
- Similarity Metrics
  - What combinations are worth computing e.g. pearson coefficient, cosine similarity, euclidean distance, k-nearest neighbour algorithm.
  - Use caution and prudence - best when used with data from other reference points.
  - Be clear on what you are using the metric for, get general agreement in the organization on which metrics to use, and focus on only a few metrics – less is more.

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## Selected Work of Presenters

- R. Hoch, H. Kaindl, R. Popp, D. Ertl, and H. Horacek, Semantic Service Specification for V&V of Service Composition and Business Processes, in *Proceedings of the 48th Annual Hawaii International Conference on System Sciences (HICSS-48)*. Piscataway, NJ, USA: IEEE Computer Society Press, 2015.
- H. Kaindl and M. Mannion, A Feature-Similarity Model for Product Line Engineering, in *Proceedings of the 14th International Conference on Software Reuse (ICSR'15)*, LNCS 8919, 2015, 34–41.
- H. Kaindl, M. Smialek and W. Nowakowski, Case-based Reuse with Partial Requirements Specifications, in *Proceedings of the 18th IEEE International Requirements Engineering Conference (RE 2010)*, 2010, 399–400.
- H. Kaindl and D. Svetinovic, On confusion between requirements and their representations, *Requirements Engineering*, vol. 15, 2010, 307–311.
- M. Mannion and H. Kaindl, Using Parameters and Discriminants for Product Line Requirements. *Systems Engineering*, vol. 11, no. 1, 2008, 61–80.

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